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Subject: Renegade Alert Weapons Update: Rocket Launcher

Posted by [Nodbugger](#) on Sun, 07 Dec 2003 00:25:57 GMT

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well in reneagde you cannot take out treads. And as stated in the other forum they have a proximity fuse so they explode too far away to do anyhting. And like I siad before they would all have to hit the same piont at the same time. which isnt going to happen.

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