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Subject: Caves, trees, and tunnels

Posted by [CnCsoldier08](#) on Sat, 06 Dec 2003 23:16:19 GMT

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well

<http://modding.renstation.net/index.php?act=ST&f=3&t=133&s=8e2ecb6b69aa93b75a7d78aedf9359b4>this is my idea. oops

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