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Subject: C&C FieldTS Released

Posted by [Aircraftkiller](#) on Mon, 01 Dec 2003 00:38:00 GMT

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I don't care if you disagree with me or not, you're going to tell me that what I saw when working with WS was the complete opposite of what it really was? Why don't you just say "I disagree with the notion that the sky is blue?"

I know exactly why things happened the way they did because people who developed the game would speak with me on a daily basis and give the rationale as to why the game turned out to be less than it was intended to be.

There you go.

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