
Subject: C&C FieldTS Released
Posted by [Aircraftkiller](#) on Sun, 30 Nov 2003 18:17:16 GMT
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Cpo64Hmm...

But they were and are finished other then the lighting.

They were removed because someone decided it would make the maps to massive, and people would spend more time running around underground then they would playing the game.

:rolleyes:

Once more:

Quote:No. Wrong. Completely wrong.

They weren't used because of time constraints. Instead of making all the extra things necessary for a level that has two floors for almost every structure, Westwood had to remove the second floors and leave only the top. Half-assed release, that's all.

Read. Pay attention. Or don't reply.
