
Subject: C&C FieldTS Released
Posted by [Cpo64](#) on Sun, 30 Nov 2003 10:39:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hmm...

But they were and are finished other then the lighting.

They were removed because someone decided it would make the maps to massive, and people would spend more time running around underground then they would playing the game.
