

---

Subject: C&C FieldTS Released

Posted by [Fabian](#) on Sat, 29 Nov 2003 15:27:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

the lighting on the map doesnt seem to be designed for the daytime. the sky is clear and bright, but parts of the field are dark and shadowy. the backdrop texture is, again, designed for a dark level...it just doesnt seem to fit. but i do like the new buildings, and the underground tunnels.

---