
Subject: Re: Wondering if....

Posted by [Sir Phoenixx](#) on Wed, 26 Nov 2003 14:27:46 GMT

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--oo00o00oo--1) I am wondering if you are able to render out images in Gmax/Renx? If so, how?
2) Is there a way to export from Gmax/Renx and import back into 3dsMax? If so, how?

1) You can put the Perspective viewport into full than put Gmax into "expert" mode and take a screenshot of the model and put that into photoshop and cut it out so it's 800x600.

You can export to W3DView and take a screenshot of it in there.

You can find a seperate program (Usually shareware.) to render it.

2) Yes. You can install the w3d importer in 3dsmax (good luck on getting it to work...), and export to w3d and import into 3dsmax. You can get the Quake 3 Arena Tempest game pack for Gmax and export in .md3, import into another program and export in .3ds and import that into 3dsmax. (I'm sure theres some other methods...)
