Subject: RenX Crashed when I try to display a texture
Posted by --oo00o00oo-- on Wed, 26 Nov 2003 01:48:43 GMT
View Forum Message <> Reply to Message

this has happened to my a fe times when i tried to apply the texture. so when it asks you if u
would like to attempt to save, just save it and then load up the autoback. u should be right where u
left off.(aply the texture first, then try to display it. if it crashes then save to the autoback. reopen
andl oad the autoback. u should be at the point to where u havethe texture apllied but not
displayed. just open the materail editor and hit display. it should not crash on u then, didnt for me.)