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Subject: Teamwork still exists on non-clan games !?!

Posted by [tHz2](#) on Tue, 11 Mar 2003 23:36:13 GMT

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What? Teamwork on a public server? Of course. I find it all the time.

Example1

What you cant see in that pic is that there are actualy TWO apcs full of guys rushing, not just one. The other is already past the cliff. Didn't take the shot in time.

Example2

In this pic I lag warped back a bit, there were 3 stealths, 3 flamers  
It was a 30min ladderd game. Look at the time. GDI died within 60 seconds.

Now THATS Own4g3.

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