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Subject: Titan's maps suck

Posted by [Gizbotvas](#) on Mon, 24 Nov 2003 21:19:52 GMT

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I agree. I openly enjoy Terrace playing on the Pits, as well as High Noon and I look forward to Titan's future maps.

ACK has cranked out some impressive work; Mars comes to mind as a creative original. But he hasn't cornered the market on mapmaking.

Those of you who would discount anyone's fan maps solely because they didn't come from Aircraftkiller are missing out.

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