
Subject: C&C_DesertTunnels Released

Posted by [Triggerhappy](#) on Tue, 18 Nov 2003 23:00:16 GMT

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How do you get a map to work with the renegade editor, i am trying to make maps for a mod that i want to make called "when civilians attack" and i can't load the terrain when i export it with W3d, could you tell me what im doing wrong.
