Subject: Gmax tutorials
Posted by CnCsoldier08 on Mon, 17 Nov 2003 22:48:09 GMT

I always read people saying "make sure you complete all the gmax tutorials before you attempt a map" so i tried them and they dont make sense, it just gives you an object(ex. Mace01) and then you open Mace02 and its just an upgraded version of #1. So they dont teach me anythinhg!!

i need help!!