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Subject: Renegade Alert Weapons Update...

Posted by [Sanada78](#) on Sun, 16 Nov 2003 18:39:16 GMT

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It's quite amazing what some of the people in this community can produce. I'd say that those weapons look like something that'll come out of Half-Life 2. The textures look accurate, and the models have enough polygons to make them look real.

Good Work.

Did you make them in 3DS Max and imported them, or where they made completely in GMax?

I'll probably try and make a weapon and see what I can cook up. No doubt it'll be crap and look nowhere as good as those.

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