
Subject: More help with SAM sites

Posted by [Matt2405](#) on Sun, 16 Nov 2003 18:00:40 GMT

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I am in need of assistance, witch scripts do I attach to make SAM's shoot at aircraft? I have attached M00_Base_Defense and M07_SAM_Site_Logic and that didn't work, I have also tried M00_Disable_Transition and M07_SAM_Site_Logic and that doesn't work!! How can I get these SAM's to shoot at anything? Is it to do what object I'm placing? Im placing M01_SAM_Site, is that not right? Please can someone tell me what is wrong?
