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Subject: Teamwork still exists on non-clan games !?!  
Posted by [Vegita246](#) on Tue, 11 Mar 2003 20:39:33 GMT  
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They did have a lil teamwork but i think the fact that the weapons factory was destroyed very early on (thanks to mindles4s ) destroyed their moral. There were a few good players with mobius and stuff who stopped most rushes but i think 5 stealth tanks were too much for them. BTW this is important to me because i normaly find it VERY hard to get some teamwork in a game and usually the best i can do is a small humvee or apc engi type rush.

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