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Subject: Slow on w3d Load

Posted by [Cpo64](#) on Tue, 04 Nov 2003 18:22:12 GMT

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I just played with W3D Viewer to look at the problem there...

It takes a long time to load, but once it does, it loads up the meshes much quicker then Commando.

I figure this problem is some how related, but I am not sure how...

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