
Subject: Remaking the AGT

Posted by [JRPereira](#) on Tue, 04 Nov 2003 06:18:43 GMT

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I wouldn't recommend a ladder if you're going to have flying vehicles - for me the vehicle's controls would lock up and all you can do is turn around and shoot. But then again I wouldn't recommend elevators where you lag and fall through either.... hmm.

(also, if ground vehicles can get above or below the ladder you'll likely have the same problem).

Or did they fix the problem in a patch recently? I haven't been able to play as I still don't know where my data CD went off to.
