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Subject: Issues with LevelEdit

Posted by [icedog90](#) on Mon, 03 Nov 2003 00:07:43 GMT

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Last night I was up late working hard on my Renegade map, I got pretty far and wanted to see how it looked, so I exported to w3d and into the levels folder in the leveledit directory, I pressed make on it in the presets and it loaded everything but nothing appeared. I did test the map when it was earlier in it's stage and it worked fine even on Renegade. Beanyhead helped me out and we tried everything, adding textures, taking away stuff, I even tried taking away all the mountains and it still didn't work. So I tested it on w3d viewer and it worked on there just fine. So either Leveledit is being gay or some other issue is happening. Please respond to this post and help me out. Thanks.

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