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Subject: To those who DEMAND proof on a program  
Posted by [boma57](#) on Sat, 01 Nov 2003 17:32:25 GMT

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AnarchisT -BiO-Your examples are completely unrelated to the level of a game. The army will not release schematics of weapons/projects etc for global security. This is a game, and i suppose showing someone some proof is going to jepardize the human race?

A gaming company on the other hand doesn't want it's ideas to be stolen by another company for an obvious reason, it would lose sale money! If the game was stolen and the scource code enhanced in some way, shape or form but this is a free project in which case the one to first release the program gets the credit as well as who ever does the coding etc.

You example have absolutly no relevance in the argument so you, my friend, have just crashed n' burned.

Secret Weapons - Developed to defend the country that developed them, releasing the secret information could jeapordize their ability to do so.

Games - Developed so that the developing company can make money, releasing it's source code could jeapordize its ability to do so.

RenGuard - Developed to stop cheats in Renegade, releasing its secret information/source code could jeapordize its ability to do so.

Was it really so difficult to put two and two together :rolleyes:

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