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Subject: Remaking the AGT

Posted by [Deafwasp](#) on Sat, 01 Nov 2003 13:00:27 GMT

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I am trying to model it so there is a 360 degree of defense, the guns that can be manned by the player may end up looking like the gdi gaurd tower's (ACK's model) gun on a base. It may just look weird that the player disapears into a gun.

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