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Subject: New turret I want to make

Posted by [Aircraftkiller](#) on Sat, 01 Nov 2003 05:24:58 GMT

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No, I'm not wrong, without having a worldbox linked to the origin, your vehicle will not operate properly.

WorldBox is not needed for Turrets, though. Weren't you supposed to know this?

You don't need an Origin bone, either! But for something to be THE WAY IT WAS MEANT TO BE, you need all the bones. You also need a muzzle-flash aggregate bone unless you want the Turret to "lob" projectiles out without any sort of explosion occurring from the muzzle.

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