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Subject: editing the map itself to get around renguard  
Posted by [ShadowFalls](#) on Thu, 30 Oct 2003 10:00:24 GMT  
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I like the idea of a World Domination kidn of thing for Renegade, you know, never before seen maps as you hafta take over areas which battle could last for days on end or even hours. now thats what I call fun Renguard isn't gonna be the easiest thing to get working efficiently but I am certain that one day perhaps it may be

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