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Subject: C&C Renegade: Sole Survivor Screenshots  
Posted by [TheMouse](#) on Tue, 28 Oct 2003 05:28:26 GMT  
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AircraftkillerLook, the game's graphics were done in 1993 through 1995. They had no capacity for real detail on anything except the terrain, and even that was lacking.

If your argument held any water, WS would have made Renegade's vehicles all look like a box with a circular turret and the soldiers would all look like stick figures. The weapons would look like black sticks and the structures would be flat and boring.

That would be amusing...

Aircraftkiller\*Aircraftkiller sighs and adds Abrams to the list of people who Just Don't Get It...

Oooh, can I be on that list too? Or was I already?

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