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Subject: C&C Airbase Preveiw

Posted by [Cpo64](#) on Sat, 25 Oct 2003 06:43:53 GMT

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Vis should be rather easy for that map, turrain isn't overly complicated

Its the build time that will, well, take the time, lol.

I recently had a idea, but it is too similar to your map to work on now, mayby I will at a later date.

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