I have read throught about 6 tutorials now on how to make a map, but I'm still having problems.

Ok, I made the map in RenX, that's fine. I got all the required collisions marked. I export the map to my mod package in .w3d, that's fine. I Added the Terrain Name. But when I press Make, it goes through calculating everything, but nothing shows up.   Why the hell does it do that?

Don't tell me to read the tutorials, because I have. I just don't know what else to do. Any suggestions?