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Subject: RenX to Level Edit-Help!

Posted by [Wild1](#) on Tue, 21 Oct 2003 22:29:28 GMT

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I have read through about 6 tutorials now on how to make a map, but I'm still having problems.

Ok, I made the map in RenX, that's fine. I got all the required collisions marked. I export the map to my mod package in .w3d, that's fine. I Added the Terrain Name. But when I press Make, it goes through calculating everything, but nothing shows up. Why the hell does it do that?

Don't tell me to read the tutorials, because I have. I just don't know what else to do. Any suggestions?

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