
Subject: talks about gameplay problems/ideas
Posted by [loser99](#) on Sun, 19 Oct 2003 23:20:33 GMT
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I started up a site <http://www.GameDesignLab.com>

Its just about designing and developing the gameplay aspect of games. If you like some of the things Renegade has to offer in terms of gameplay that other games dont have this would be the sort of thing we would discuss. How to improve games, and create new ones.

Please post on the board im trying to get the site a little more active. If you want to help out with the site please email ballcorn@comcast.net
