

---

Subject: I need some help.

Posted by [Aircraftkiller](#) on Sun, 19 Oct 2003 09:51:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Vehicles do not need worldboxes to operate.

Up until I made Tiberium Silos into structures, they were vehicles, and had no WorldBox or BoundingBox. They also had physical collision, too.

---