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Subject: I need some help.

Posted by [General Havoc](#) on Sun, 19 Oct 2003 09:23:53 GMT

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YEah it's the "WorldBox", "ObBox" or "BoundingBox" in one of the models that is still too big. You need to edit the proxys for the refinery and update the proxy presets in LevelEdit. If it has no box, then make one as it will need one being a vehicle.

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