

---

Subject: Matrix Revolutions

Posted by [Cypher \[PCNC\]](#) on Sat, 18 Oct 2003 08:24:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Taximes2. They wouldn't all look the same...Sure, I suppose the machines could edit the genetics, but what's the point of that? Plus, if they could identify the anomaly to edit his genetics, there would have been no need for all the elaborate systems. They could've just killed him

First of all, those other Neos can just be the various possibilities the Architect calculated that Neo would take.

Like, for example, Deus Ex and its various plotlines.... They are all the same person, but each taking a different road to reach the end.

Secondly, the purpose is NOT to kill Neo. Taximes, go watch the Architect scene again.....

Neo, just like he says at the end, or rather The One is part of the control.

He mustn't be killed.

Think of Neo as the outlet of all the anomalies. He is the beginning and the end, or rather the end and the beginning.

By finishing his quest, which started before he was actually born inside the Matrix and includes all the prophecies and whatnot, he brings the destruction of Zion (controlling the outside population) while at the same time the resetting of the Matrix construct and starting the next cycle.

The machines can't kill Neo as much as they can't choose to destroy humanity on their own.

That's why they give Neo that choice. Destroy humanity completely or reset the Matrix. (Smith is an anomaly in its own right. As Reloaded and Revolutions tell us.)

If you read Asimov's Foundation books then I believe the situation there is similar. Just like Danil (I believe that was the name of that robot that was looking after Humanity and following Asimov's Zero law of Robotics) needed that council member from the Foundation bound planet, since he exhibited extraordinary abilities at picking the correct, in hind sight perhaps, possibilities.... Hence Danil needed him to choose for Humanity, instead of Danil himself, who was bound by the 4 laws of Robotics including the Zero law and Humanity was getting to large for him to calculate (went beyond his own calculations and Harry Saldon's psychohistory).

So I believe the situation in Reloaded is similar.

The machines, the Architect, can't choose to destroy humanity. But they can also accept various level of survival. Hence they leave the choice to The One. A human element in their gigantic Matrix/control scheme.

The previous five had obviously chosen to save Humanity. This one, Neo, has a new thing to consider; Trinity. Love. And though the machines aren't lying to him and are ultimately correct (Trinity did die and Neo couldn't do anything about it, except for after the effect, reviving her, but not saving her from death which is what the Architect meant that he couldn't save her), Neo believes he can overcome it all.

He doesn't want to be a "victim of causality" as the Merovingian puts it. He wants choice. Hence he chooses to save Trinity or at least to try and do it.

As for Bane....

Yeah. If you haven't figured it out by now, he is Smith. Or rather, Smith copied himself on to Bane's brain. Overwritten any trace of Bane.

As for the Oracle....

Yeah, the brothers have claimed that they meant to have the Oracle to transform to something new anyway (not a new actress, but maybe something different, CGI and voice over....). And this transformation took place during Reloaded.

Anyone that played Enter The Matrix, which does contribute a lot of such small and intricate details to the storyline (propheices to both Ghost and Niobe, Ghost' love for Trinity etc'), has already seen the new Oracle with Ghost and Niobe.

---