Subject: Going to die? Toss your timed C-4 Posted by WaffleBoy13 on Thu, 16 Oct 2003 01:06:47 GMT View Forum Message <> Reply to Message

common scene: nod is getting terrorized by a havoc in a high up tunnel. Solution: SBH run up there and run in front of him and set it on his face (or his back, if ya want to play it safe). sure, he'll ya, but it will help alot, and put those dam snipers to rest once and for all... or just until he gets more money... :twisted:

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums