
Subject: something new im working on
Posted by [flyingfox](#) on Mon, 13 Oct 2003 03:31:33 GMT
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Excellent work Titan.

As for your question, I think you should perhaps allow vehicles there, although with that steep a mountain on some parts, I don't see how more than a Humm-vee or Buggy would climb them.

The reason I say you should consider allowing them is that I think of the map Hourglass and how one strategy would be assaulting the enemy base from the top. If that map was kept to the sides, it wouldn't be very fun. I know the scale of the middle between Hourglass that your map is a big one and rather stupid to compare them, so I'll sum it up by saying it would be cool to assault bases from the top down and pose more strategy on the defensive part to defend the bases.
