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Subject: C&C Tiberium Sun Renegade?

Posted by [OrcaPilot26](#) on Mon, 29 Sep 2003 23:23:46 GMT

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actually, you can tell just from the reborn screenshots that their work is not of good quality.

Their vehicle models have way too many polygons, and their textures are no good either. If you look at the vehicle in this picture the textures are tiled. Also, a TS mod is not a good game to make a Renegade mod off, the walking vehicles can't walk, (their legs always move).

I'm not saying RenAlert is better, but Reborn is flawed in many ways.

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