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Subject: Re: Dragunov SVD model

Posted by [Sir Phoenixx](#) on Mon, 29 Sep 2003 03:13:29 GMT

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NodbuggerAnd im not sure how to get all those extra polys off the flat parts.

Are they still there after optomizing?

(If it keeps a bunch of unnecessary polygons to a flat area, just delete all of the faces and create new polygons to replace it.)

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