Subject: Server SFPS drops after much console output with pinfo and other console commands
Posted by iRANian on Mon, 18 Dec 2017 00:23:26 GMT
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After a console command which dumps a lot of text to the console the server will hang 30-200 milliseconds.

[00:53:50] <Eric3> just clean fds
[00:53:59] <Eric3> without players
[00:55:10] <Eric3> disable gamelogs
[00:55:13] <Eric3> disable tcp logs

[01:19:20] <Eric3> 1.037 - is fine
[01:19:31] <Eric3> ssgm 2.0.2 ported to 3.44 scripts is fine
[01:19:53] <Eric3> ssgm 4.6 sfps drop
[01:20:00] <Eric3> da 1.92 sfps drop