
Subject: Re: Weird walking glitch

Posted by [Gen_Blacky](#) on Fri, 13 Oct 2017 23:58:15 GMT

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Sometimes it will skip emitter frames at 60fps and most defiantly if you go over 1000fps. You notice a big difference if you watch a smoke emitter with vsync off and vsync on without being over 1000fps. Lets say 100fps with vsync off.
