
Subject: Re: lag issue on rencorner/mpf

Posted by [Gen_Blacky](#) on Thu, 13 Apr 2017 04:01:11 GMT

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People started to complain after the script update. Personally I have not noticed the issue but haven't been playing enough to actually notice a problem. I feel like it is a scripts issue but can't say yet. The fact that MPF is on another host points to script issues. A lot people said they have downgraded but say they still have problems.

Limestone did have a routing issue where they where routing traffic through there local interface instead of the public interface. (Causing a lot more hops and not knowing where to send some traffic). They fixed this back in January. Something similar may still be happening.
