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Subject: Re: 4K Resolution

Posted by [saberhawk](#) on Thu, 26 Jan 2017 00:00:20 GMT

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iRANian wrote on Wed, 25 January 2017 07:18: And what happens if you use a custom HUD? Can you modify a custom hud to work with 4k?

The crash is usually in font code when trying to prepare huge characters for rendering the menu. Avoid large text and it won't crash.

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