
Subject: Re: 4.3 RC3, maps and DA
Posted by [jonwil](#) on Tue, 24 Jan 2017 06:52:00 GMT
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Ok so I remembered there are some issues with mixcheck.exe, install.tiberiantechnologies.org (which points to a server hosted by multiplayerforums as of now) and shipping new map mix files. Need to sort that out first (most likely by moving the contents of install.tiberiantechnologies.org to the same hosting as www.tiberiantechnologies.org is now hosted on) before I can deal with any fixed maps.

Should happen before I release 4.3 final though I hope, just need to talk to a few people about it (if anyone knows who is currently in charge at multiplayerforums.com that might help)
