
Subject: [MAP] Temple Of Cervinae (version 1.2.7)
Posted by [Jerad2142](#) on Sun, 13 Nov 2016 17:25:35 GMT
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GDI recently discovered that Nod has taken control of an ancient Temple in Egypt. They fear what Nod must have discovered in order to make them want to occupy the temple in the first place and are moving in to clear Nod from its vicinity.

File Attachments

- 1) [Temple_Of_Cervinae.7z.001](#), downloaded 218 times
- 2) [Temple_Of_Cervinae.7z.002](#), downloaded 211 times
- 3) [Temple_Of_Cervinae.7z.003](#), downloaded 219 times
- 4) [Temple_Of_Cervinae.7z.004](#), downloaded 219 times
- 5) [Temple_Of_Cervinae.7z.005](#), downloaded 226 times
- 6) [Pic1.png](#), downloaded 703 times



- 7) [Screenshot.403.png](#), downloaded 772 times

