Right away on that Walls game I could tell the shots were basically teleporting across the map and landing instantly on the arty I was repairing - I ran out to see the name and (go figure) it was KobraOps, who had recently been called a velocity hacker in clanwars

I suspect anyone that's played the game for a long time just kind of knows how long it should take an arty shell to reach a target (they travel slower than tank shells), and about how much time it takes a med or light shot to land

In this case, there was next to no time at all - you'd see him fire from pretty much max distance away and the arty would lose health before the shell even showed up

There was a City_Flying game where he was doing similar shit too

Even if it was just speculation and no definitive proof was made on the guy, I'm certain he was using exactly that
And I regret not flipping Fraps on and catching it, because I would have had I not said anything - I fucked that up because I thought it was hilarious how obvious it was
I've never known of a working server-side method of catching that cheat, but if there was one he would have been bagged for sure