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Subject: Renegade Alert is Released!!

Posted by [SS217](#) on Thu, 25 Sep 2003 02:30:59 GMT

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BlazerFerhagoQuote:Common you guys, you mean to say you've been working on this shit for what 2 years, and this is all you've come up with?!

I ummm actually feel the same way :oops:

I had a lot more fun with the reborn beta

Things that are "wow this is fun" often do not have good gameplay or replayability. Im sure everyone would have a blast if a mod had flying penismobiles, and dogs you could kick and they explode, and if you shoot someone in the nuts it falls off and the sky turns into a rainbow...but thats not a game, its a kalidescope. RenAlert is made for serious gameplay, not for people who were fans of the "BuzzMod"s.

^^ I SO want to make that mod

But honestly, it's a good mod, what I like about it's a team mod, meaning you need to work together instead of OMGOMGR0XX0RRAMBO style. But infantry are sort of pointless because of this. ./

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