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Subject: Re: Projectile tracers invisible

Posted by [Jerad2142](#) on Wed, 12 Aug 2015 15:34:19 GMT

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dblaney1 wrote on Tue, 11 August 2015 13:26Ok we tested this with the server side fix and it was a pretty big improvement.

Still it only improves single shot clips, if you were seeing a notable increase in issues with weapons that have clips bigger than 1 you should mention it now.

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