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Subject: Re: Scripts 4.2xxx

Posted by [liquidv2](#) on Tue, 16 Jun 2015 04:28:35 GMT

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Everything but the lack of screen shake sounds like what he said - TT made a server side option to disable screen shake, because a group of artillery can have a nauseating effect otherwise

The server might have screen shake disabled, since it's now a thing (thanks again TT guys)

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