
Subject: Re: New scripts features in scripts 4.2
Posted by [Jerad2142](#) on Tue, 17 Feb 2015 17:46:39 GMT
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danpaul88 wrote on Tue, 17 February 2015 10:09My issue was that an awful lot of the scripts were copy-pastes of each other with one string changed in the code... which not only duplicated functionality that already existed in other scripts, but could easily have had a parameter input rather than duplicating the code tens of times.

There might have been the odd useful script here and there but they were far outweighed by the driftwood.
Too many copy paste scripts to find the useful ones at that point.
