Subject: Re: Looking for someone to play-test single player
Posted by Omar007 on Fri, 30 Jan 2015 20:15:04 GMT

Ok I tested with the latest 4.2 version available on the launcher.
Quote:Build b6812
Built on 2015-01-05 10:12:24Z using commit 2c4efd47d8c1fb0b1a6b518b46963040ee6b1c6b
Distributed as scripts-2015.01.05-b6812.zip.

In no particular order I'm posting the topics I created in the TT sub-forum as a reference here.
Mission: Tomorrow's Technology Today
Mission: Mission: The Plot Errupts
Mission: Mission: The grip of the black hand (this one was bad)
Mission: All Brains, No Brawn
Mission: Rescue and Retribution
WWConfig related

During the whole thing I also had the game crash on me 3 times when loading saves (Object ID
collision info dialog appeared) but these did not generate a crashdump.

All in all it is possible to finish the campaign (once you know where it crashes you can avoid those
locations), but it'd be nice if the crashes could be fixed ofcourse