Subject: Re: obelfix.cpp improvements Posted by dblaney1 on Thu, 29 Jan 2015 20:28:08 GMT

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Jerad Gray wrote on Thu, 29 January 2015 12:31Did you fix it so it always aims at the head/target bone server side?

Yes. Thats all good now. Fixed that a few weeks ago after I showed you it. The only time this script ever misses a shot is the in the same instances that the current obelfix.cpp script misses.