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Subject: Mission 'The grip of the black hand' odd behaviour

Posted by [Omar007](#) on Thu, 29 Jan 2015 18:35:52 GMT

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Also during this mission I noticed some odd behaviour.

1) Engi's just keep spawning infinitely to repair the alarm switch in the tower just before you enter the complex. I killed like 7 or so and when I walked on I could see on the radar that a new engi had popped up again in the tower xD

2) The light tank in the courtyard does absolutely nothing at all and sits idle. You can just walk up to it, place C4 and be done with it. In the past it used to shoot you as soon as you rounded the corner or dared to peek out of one of the mansion doors that connect to that courtyard.

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