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Subject: Re: Mission 'The Plot Errupts' weirdly spinning Gun Boat  
Posted by [Jerad2142](#) on Thu, 29 Jan 2015 16:53:01 GMT

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You certain your running 4.2? I tested it and the gunboat issue fixed itself even on saved games where it had been spinning from a 4.1 save. Maybe restart the game and see if it works from the start, also make sure your running the newest 4.2 that jonwil has released, because in the first release of 4.2 I'm pretty sure this was still broken.

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