
Subject: WWConfig Resolution Order oddity
Posted by [Omar007](#) on Mon, 26 Jan 2015 16:09:57 GMT
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Encountered something odd with WWConfig with the following TT version.

Quote:Build b6812

Built on 2015-01-05 10:12:24Z using commit 2c4efd47d8c1fb0b1a6b518b46963040ee6b1c6b
Distributed as scripts-2015.01.05-b6812.zip.

Nothing game breaking in any way but it took me a while to realize where my resolution was hidden

I currently have 2 identical screens connected and in WWConfig the resolution order for each is different, as well as not really located in a logical order.
Additionally, the second screen entry contains a resolution (2715x1697) that it isn't able to display anyway. The max resolution for these screens is 1920x1200.

File Attachments

1) [ResolutionOrderMessedUp.gif](#), downloaded 279 times

