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Subject: Renegade II UDK Engine

Posted by [TankMaster](#) on Sun, 25 Jan 2015 04:08:38 GMT

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I'm posting this for a friend who is having trouble posting due to authorization issues.

Quote:We are developing a game called Command and Conquer Renegade II, it is set in the Command & Conquer Universe.

IndieDB

If you want to apply to join the Studio:

We need someone that knows how to create 3D Character Models, Vehicles, Aircraft, Naval Vessels and structures.

To apply you must have knowledge of the Unreal Engine 3 and or Autodesk 3D Max.

Concept Artist will also be accepted.

You must show previous work to be accepted.

You also must have played the original Command and Conquer games.

You must have quick communication such as Skype, Steam or Team speak 3.

Also state why you want to join the Studio.

Thank you.

You can contact dan5 at [dick68787@yahoo.com](mailto:dick68787@yahoo.com), the person I posted this for.

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